Cell: 4075178378

Nathalie Hernandez

Character Animator

nhernandez5454@gmail.com

www.nathaliehern.com

SUMMARY OF QUALIFICATIONS:

- Great understanding of the principles of animation
- Creative at implementing acting choices in character's animations
- Strong 3D animation skills, and motion capture cleanup
- Strong traditional drawing and coloring skills
- Great troubleshooting skills, and attention to detail
- Fast at learning new software or techniques
- Calm and organized at working under pressure, and responsible at meeting deadlines
- Receives instructions well, and appreciative of critiques

EDUCATION:

Full Sail University, Winter Park Florida   June 2011- June 2013
Bachelor of Science in Computer Animation
Course Director Award for Character Animation. Full Sail University (2012)
Course Director Award for Visual Effects. Full Sail University (2013)

Animation Mentor
Diploma in advanced character animation   2014 – 2015
Mentors - *Scott Lemmer, Joe Antonuccio, Jay Jackson*

Ringling College of Art and Design, Sarasota Florida   (Expected May 2019)
Bachelor of Science in Computer Animation

SOFTWARE AND TECHNICAL SKILLS:

Extensive Experience with:
Maya, Zbrush, Photoshop, Mentalray, Renderman, Mudbox, Nuke, Motion Builder, Adobe Premier
Basic knowledge of:
Softimage, 3Dsmax, Houdini, Final Cut Pro, After Effects, UDK

- Proficient in 3D animation for characters and props
- Proficient in organic and hard surface modeling and able to create environments or high quality characters
- General knowledge of character, and prop rigging as well as efficient at painting weights, and creating basic Mel scripts
- Experienced at using Motion Builder to integrate motion capture animation for a project
- Capable of lighting scenes, and creating texture maps with clean UVs for characters
- Able to color correct, clean plates, rotoscope and stereoscope using the Nuke interface

EXPERIENCE:

Magnetic Dreams

Character Animation Intern.   April 2014 – June 2014
Helped in animating characters for some minor commercial work as well as animating assets for some television shows such as an episode of Sesame Street